

(Figure 4)

Zeitlicher Ablauf.. = Time sequence of interrupts (existing art)

programmiert Ende.. = programmed end of..

5 programmiert Beginn.. = programmed beginning of..

(Figure 5)

Kollisionsbereiche.. = Collision regions between edge pairs in angular range

10 durch modulo.. = Limited by modulo $[\phi]_{\max}$

Bsp. = Ex.

Kollision für.. = Collision for..

(Figure 6)

15 Verschieben einer.. = Shifting a low-priority edge later (calculation)

hochpriore Flanke.. = High-priority edge applied

niederpriore Flanke appliziert = Low-priority edge applied

niederpriore Flanke nach spät.. = Low-priority edge shifted
20 later

(Figure 7)

Verkürzen einer.. = Shortening of a low-priority triggering action (calculation)

25 hochpriore Flanke.. = High-priority edge applied

niederpriore Flanke.. = Low-priority edge applied

niederpriore Endflanke.. = Low-priority ending edge shifted earlier for shortening